Attendees

Me (Hasan Akhtar)

Adam Shabbir

Rayhaan Hussain [Late]

Main Business Points

Products

Should have at least 3 different products (software solutions) at all times

1 should be gaming related (Rayhaan to concentrate on that) and 2 non-gaming (me & Adam to concentrate on those)

2 should be AI powered (due to increasing prevalence of AI within software development) and 1 should be kept as non-AI (as to keep an easier to develop non-AI solution as well)

Proposed Solution

An AI Gaming assistant

Would be able to traverse offline games (especially story modes) while player is away or can't be asked playing

Would need to be highly intelligent to handle some games and is ambitious to say the least

Would be more general purpose, try to cover as many bases as possible

Would only be used for offline game modes or elements of games, against policies and unfair if used for online features or online game modes

Would train it for a specific game first then move on to incorporate more games, good starting point would be Minecraft story mode as suggested by Adam

Next Steps

Brush up on Python skills [Adam & Rayhaan]

Set up Google Colab notebook and share [Hasan]

Start planning out first joint venture (new python project) [all]

Follow up status

[Summarize the status of each of last week's tasks.]

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| 22nd September 2024 (22/09/2024) |

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| HAR Business Round-up |